



BASKETBALL

2024 Draft Basketball League Rules & Regulations + Tournament Play

DRAFT LEAGUE: Players partake in an Open Run held on April 25th. Coaches evaluate players during this time and a Draft is facilitated after Open Run. Coaches are required to partake in draft and players are invited but not required. Teams are developed that night and players then will be placed on drafted team for the remainder of the season. Rosters will be posted at this stage along with league schedule.

Games:

All games will be played at The Centre on either Court 1 or 2.

- 1800 U.S. 223 Adrian MI 49221

Specifications:

- Full court 4v4 teams up to 8 players max (min of 5 & max of 8).

Equipment:

- Teams provide their own reversible jerseys/shirts (dark & light)
- League provides game/warm-up balls (29.5)

Rules and Format:

- Games will lead w/a word of prayer.
- HOME Team Gets ball 1st half – AWAY gets ball 2nd half
- Tournament play will occur June 13 + 20th
- Teams are encouraged to share a devotion before or after game (recommended 3-5 minutes).
 - Team may lead devotions for both competing teams.
- Minimum age shall be 18+
- Players may only be registered to 1 team.
- There shall be no smoking, alcoholic beverage, or profane language used during the game. Any players who violate the above code of conduct *may* be asked to leave the game (at the discretion of Impact Staff or Sports Manager).
- Seeding for the tournament will be assigned by the record in the regular season. Best record will be seeded as the #1 seed and so forth down to the last seed.
 - Coaches shall text/email scores to league manager after games.
- Team **OFFENCE** will self-manage officiating games (CYOF)
 - Person being fouled should call the foul
- Team Fouls: 6 for 1-and-1 (live rebound) & 9 for 2-free throws; Centre staff records fouls
- Two 20-min halves, running clock (except last two minutes of the second half). If the game ends in a tie, an overtime period will be 2 minutes long. OT begins with the next “jump ball” & fouls carry over. Clock stops in OT on fouls & whistles.
 - 3-5 minutes to warm-up
 - Two 30-sec time-out/half
- 1 (30sec) timeout for OT



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In Game Rules

- *Points: 2's and 3's*
 - If questionable, scorekeeper may help decide call
- Regular basketball rules apply (traveling/ double dribble /charging/blocking)
 - Charging & blocking calls are in effect, especially during '*hard*' drives to the basket
 - If a questionable "block" or "charge" occurs, the offensive player may "shoot for ball 3pt"
- Integrity – **Offence**: call your own fouls (or person being fouled)

Line up and Game Time

- Game time is forfeit time; If your team is not on the court by the scheduled start time, it will be a forfeit. This will only apply to ORIGINAL scheduled game times. If start times are altered for any reason (fast pace, slow pace, weather, etc.) there will be leniency.
- Game times vary week to week Thursdays
 - 5:30-6:30/ 6:30-7:30/ 7:30-8:30 / 8:30-9:30

Substitutions

- You may enter and exit the court **on dead balls/time outs**.
- You may also sub once a team has been scored upon w/verbal communication to opposing team

Roster Rules:

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- Minimum of 5 total players, maximum of 8 per team
- Game is 4v4 on the court
- Teams should not ADD players to roster after Draft on April 25th
 - Exceptions may apply if injuries occur w/ Sports Manager & Team Manager agreement
 - Team may request (with Sports Manager approval) an exception if they can't field a team during a game